

<https://www.google.ca/search?q=development+documentation+template&oq=development+documentation+template&aqs=chrome.0.0l6.5907j0j7&sourceid=chrome&ie=UTF-8#q=serious+game+development+documentation+template>

# **Game Overview:**

## *Game Concept:*

The concept of the serious game is to teach the player on what materials they need to gather and how to use those materials to make a fire in a forest. Initially, the player is dropped in the middle of the forest with nothing to see but trees and grass, but if the player walks/explores

## *Genre:*

First person exploration and building simulator.

## *Target :*